

**KOMAL GOSWAMI // NEW MEDIA ARTIST // komalgoswami.net
[instagram.com/komalgoswamiart](https://www.instagram.com/komalgoswamiart) // komalgoswami46@gmail.com // +1 352-474-1685**

EDUCATION

2019-2023 **University of Florida, School of Art + Art History**, Gainesville, FL
BFA Art + Technology; Theatre Minor

PROFESSIONAL EXPERIENCE

- 2024- **Administrative Assistant**, UF School of Art + Art History, Gainesville, FL
Managing and designing select content for the school's online platforms, supporting faculty and staff, and assisting students
- 2023-2024 **Audio Visual Technician**, Gary R. Libby Focus Gallery, Gainesville, FL
Demoed MadMapper to the gallery team and led the installation of 3 projectors displaying seven videos on a loop of José Gabriel Fernández's "Dibujo" series
- 2023 **Designer**, PunkOuter Games, Gainesville, FL
Designed poster and print assets for the tabletop game store's one-year anniversary party, social media mockups, and redesigned their beverage menu
- 2023 **Videographer + Video Editor**, Gary R. Libby University Gallery, Gainesville, FL
Recorded & edited audio & video of behind-the-scenes on the installation of Thessia Machado's "int.: timeslip, a song for structural comfort"
- 2022-2023 **Visiting Artist Lecture Series Assistant**, School of Art + Art History, Gainesville, FL
Recorded artist lectures and monitored technology for their fall and spring series
- 2023 **Undergraduate Teaching Assistant**, WARPhaus, Gainesville, FL
Undergraduate Peer Instructor for ART 1803C: Workshop for Artistic Research and Practice, Spring 2023 at UF; co-piloted the WARP Undergraduate TA program
- 2018-2021 **Graphic Designer**, Gujarati Samaj of Gatorland, Gainesville, FL
Designed a directory & various event flyers for the Gujarati community organization
- 2019-2021 **Shift Lead**, Subway, Newberry, FL
Led closing shifts; counted & restocked inventory

LEADERSHIP EXPERIENCE

- 2023 **Tour Guide**, Gary R. Libby University Gallery, Gainesville, FL
Guided various UF Researchers & Associate Deans through the "Sound-Sites in the Age of Utopian Recoverism: Art, Technology and Exhibition Practices" exhibition
- 2022-2023 **President**, Digital Arts Media Network, Gainesville, FL
Organized events, led digital art workshops, & managed social media for the UF student organization
- 2022 **Usher**, Nadine McGuire Theatre and Dance Pavilion, Gainesville, FL
Collected box office tickets, distributed posters, assisted patrons, & monitored performances for the Spring 2022 & Fall 2022 performance seasons at UF
- 2022 **Actor, R.E.M.**, ChomPics Productions, Gainesville, FL
Portrayed Professor Torres for the web series' first episode
- 2019 **Graphic Designer, W.A.R.P. Fall 2019 Final Exhibition**, WARPhaus, Gainesville, FL
Designed two of the three show flyers for the group exhibition
- 2018-2021 **Graphic Designer**, Gujarati Samaj of Gatorland, Gainesville, FL
Designed a directory & various event flyers for the Gujarati community organization

GROUP EXHIBITIONS

- 2024 **Shaped By Water Juried Art Exhibition**, The Cade Museum for Creativity & Invention, Gainesville, FL
- 2023 **Goblin Mode**, Moisturizer Gallery, Gainesville, FL
- 2023 **16th Annual Digital Graffiti**, Alys Beach, Panama City Beach, FL
- 2023 **World Builders Inc.**, Gary R. Libby Focus Gallery, Gainesville, FL
- 2023 **2GOODHOTD@MN.V4**, 4MOST Gallery, Gainesville, FL

GROUP EXHIBITIONS (CONT.)

- 2023 **LAiZY ((Experiments in ARTificial Intelligence))**, Grinter Hall, Gainesville, FL
2022 **FAC 302: Fall 2022**, Fine Arts Building C Room 302, Gainesville, FL
2022 **Art + Tech Fest**, 621 Gallery, Tallahassee, FL
2022 **2g00dhOtd@mn.v3**, 4MOST Gallery, Gainesville, FL
2019 **W.A.R.P. Fall 2019 Final Exhibition**, WARPhaus, Gainesville, FL

CURATORIAL EXPERIENCE

- 2023 **Curator, World Builders, Inc.**, Gary R. Libby Focus Gallery, Gainesville, FL
Senior group exhibition for the UF 2023 BFA Art + Technology cohort
2023 **Curatorial Assistant, One Night Only**, Baptist Collegiate Ministries, Gainesville, FL
Documented & assisted in the installation of Samantha Rodriguez's solo BFA thesis show
2023 **Curator, LAiZY ((Experiments in ARTificial Intelligence))**, Grinter Hall, Gainesville, FL
Organized the six-week-long exhibition of AI artworks created by Jack Stenner's Fall 2022 Digital Media Workshop students
2023 **Curator, 2GOODHODT@MN.V4**, 4MOST Gallery, Gainesville, FL
Arranged works by UF undergraduates considering the theme of "@"; group exhibition under the Digital Arts Media Network
2022 **Curator, FAC 302: Fall 2022**, Fine Arts Building C Room 302, Gainesville, FL
Showcased works created by the UF BFA Art + Technology senior & junior cohorts

PUBLICATIONS

- May 2024 **Contributor**, "Dance of the Water Bytes" in **Bodies of Water**, Labocine
June 2023 **Contributor**, "Interlinked" in **the mauve zine: the erotic**, Hu The Zine
July 2022 **Contributor**, "On the Brink of Disappearing" in **the white zine: nothing**, Hu The Zine

HONORS + PROFESSIONAL SERVICE

- 2024- **Member**, The Science New Wave
2023 **Finalist**, 16th Annual Digital Graffiti
2023 **Cum Laude**, University of Florida
2023 **COTA Recognition Ceremony Student Speaker**, University of Florida
2023 **34th Annual University Student Exhibition Nominee**, Atlantic Center for the Arts
2019-2023 **Dean's List**, University of Florida, Gainesville, FL

AWARDS + CERTIFICATIONS

- 2023 **E. Robert Langley Scholarship Fund Recipient**, University of Florida \$1000
2022 **Honorable Mention**, UF AI Days Hackathon \$666
2020-2023 **Patricia Frist Memorial Scholarship Recipient**, HCA Healthcare Foundation \$15000
2019-2023 **Florida Academic Scholarship Recipient**, Florida Bright Futures Scholarship Program
2014-2018 **Adobe Certified Associate: Photoshop, Illustrator, InDesign, & Dreamweaver**, Oak View Middle School, Newberry, FL

SKILLS: 3D/CG Modeling, Sculpting, Texturing, Lighting, Compositing, & Rendering

Color-Grading; Digital Photo & Video Production; Digital Imaging

Graphic Design (Marketing/Publication/Art + Illustration); 3D Animation; AI Art; Assistant Teaching; Motion Design; Photogrammetry; Render Wrangling; Sound Design; Sound Recording; Programming; Projection Mapping; Web Design

SOFTWARE: Adobe Creative Suite/Substance Painter; Autodesk Maya/Mudbox; Foundry Mari/Nuke; V-Ray; Arnold; Microsoft Office Suite; Audacity; DaVinci Resolve; AWS THinkbox Deadline Render Farm Manager; Metashape; Midjourney; Runway GEN-1 and GEN-2; SoundTrap; Stable Diffusion; TouchDesigner, Z-Brush; Adobe Dreamweaver/After Effects; Arduino IDE; Ableton Live; Final Cut Pro; MadMapper; p5.js; Pro Tools

EQUIPMENT: Canon EOS Rebel T8i; Panasonic Lumix GH-4/GH-5; RED Dragon/Komodo/Raven; ZOOM H5/H6 Recorders

PROGRAMMING LANGUAGES: HTML; CSS; Python

LANGUAGES: *Fluent* in English & Gujarati; *Conversant* in French & Hindi