KOMAL GOSWAMI // *NEW MEDIA ARTIST* **//** *komalgoswami.net*
instagram.com/komalgoswamiart // komalgoswami46@gmail.com // +1 352-474-1685

EDUCATION

2019-2023 **University of Florida,** *School of Art + Art History,* Gainesville, FL
BFA Art + Technology; Theatre Minor

PROFESSIONAL EXPERIENCE

2024- **Administrative Assistant,** UF School of Art + Art History, Gainesville, FL
Managing and designing select content for the school's online platforms, supporting faculty and staff, and assisting students

2023-2024 **Audio Visual Technician,** Gary R. Libby Focus Gallery, Gainesville, FL
Demoed MadMapper to the gallery team and led the installation of 3 projectors displaying seven videos on a loop of José Gabriel Fernández's "Dibujo" series

2023 **Designer,** PunkOuter Games, Gainesville, FL
Designed poster and print assets for the tabletop game store's one-year anniversary party, social media mockups, and redesigned their beverage menu

2023 **Videographer + Video Editor,** Gary R. Libby University Gallery, Gainesville, FL
Recorded & edited audio & video of behind-the-scenes on the installation of Thessia Machado's "int.: timeslip, a song for structural comfort"

2022-2023 **Visiting Artist Lecture Series Assistant,** UF School of Art + Art History, Gainesville, FL
Recorded artist lectures and monitored technology for their fall and spring series

2023 **Undergraduate Teaching Assistant,** WARPhaus, Gainesville, FL
Undergraduate Peer Instructor for ART 1803C: Workshop for Artistic Research and Practice, Spring 2023 at UF; co-piloted the WARP Undergraduate TA program

2018-2021 **Graphic Designer,** Gujarati Samaj of Gatorland, Gainesville, FL
Designed a directory & various event flyers for the Gujarati community organization

2019-2021 **Shift Lead,** Subway, Newberry, FL
Led closing shifts; counted & restocked inventory

LEADERSHIP EXPERIENCE

2023 **Tour Guide,** Gary R. Libby University Gallery, Gainesville, FL
Guided various UF Researchers & Associate Deans through the "Sound-Sites in the Age of Utopian Recoverism: Art, Technology and Exhibition Practices" exhibition

2022-2023 **President,** Digital Arts Media Network, Gainesville, FL
Organized events, led digital art workshops, & managed social media for the UF student organization

2022 **Usher,** Nadine McGuire Theatre and Dance Pavilion, Gainesville, FL
Collected box office tickets, distributed posters, assisted patrons, & monitored performances for the Spring 2022 & Fall 2022 performance seasons at UF

2022 **Actor,** *R.E.M.,* ChomPics Productions, Gainesville, FL
Portrayed Professor Torres for the web series' first episode

2019 **Graphic Designer,** *W.A.R.P. Fall 2019 Final Exhibition,* WARPhaus, Gainesville, FL
Designed two of the three show flyers for the group exhibition

2018-2021 **Graphic Designer,** Gujarati Samaj of Gatorland, Gainesville, FL
Designed a directory & various event flyers for the Gujarati community organization

GROUP EXHIBITIONS

2024 ***Shaped By Water Juried Art Exhibition,*** The Cade Museum for Creativity & Invention, Gainesville, FL

2023 ***Goblin Mode,*** Moisturizer Gallery, Gainesville, FL

2023 ***16th Annual Digital Graffiti,*** Alys Beach, Panama City Beach, FL

2023 ***World Builders Inc.,*** Gary R. Libby Focus Gallery, Gainesville, FL

2023 ***2G00DHOTD@MN.V4,*** 4MOST Gallery, Gainesville, FL

GROUP EXHIBITIONS (CONT.)

2023	***LAiZY ((Experiments in ARTificial Intelligence))**,* Grinter Hall, Gainesville, FL
2022	***FAC 302: Fall 2022**,* Fine Arts Building C Room 302, Gainesville, FL
2022	***Art + Tech Fest**,* 621 Gallery, Tallahassee, FL
2022	***2g00dhOtd@mn.v3**,* 4MOST Gallery, Gainesville, FL
2019	***W.A.R.P. Fall 2019 Final Exhibition**,* WARPhaus, Gainesville, FL

CURATORIAL EXPERIENCE

2023   **Curator,** *World Builders, Inc.,* Gary R. Libby Focus Gallery, Gainesville, FL
Senior group exhibition for the UF 2023 BFA Art + Technology cohort

2023   **Curatorial Assistant,** *One Night Only,* Baptist Collegiate Ministries, Gainesville, FL
Documented & assisted in the installation of Samantha Rodriguez's solo BFA thesis show

2023   **Curator,** *LAiZY ((Experiments in ARTificial Intelligence)),* Grinter Hall, Gainesville, FL
*Organized the six-week-long exhibition of AI artworks created by Jack Stenner's Fall 2022
Digital Media Workshop students*

2023   **Curator,** *2G00DHOTD@MN.V4,* 4MOST Gallery, Gainesville, FL
*Arranged works by UF undergraduates considering the theme of "@"; group exhibition under
the Digital Arts Media Network*

2022   **Curator,** *FAC 302: Fall 2022,* Fine Arts Building C Room 302, Gainesville, FL
Showcased works created by the UF BFA Art + Technology senior & junior cohorts

PUBLICATIONS

May 2024	**Contributor,** "Dance of the Water Bytes" **in** *Bodies of Water,* LABOCINE
June 2023	**Contributor,** "Interlinked" **in** *the mauve zine: the erotic,* Hu The Zine
July 2022	**Contributor,** "On the Brink of Disappearing" **in** *the white zine: nothing,* Hu The Zine

HONORS + PROFESSIONAL SERVICE

2024-	**Member,** The Science New Wave
2023	**Finalist,** *16ᵗʰ Annual Digital Graffiti*
2023	**Cum Laude,** University of Florida
2023	**COTA Recognition Ceremony Student Speaker,** University of Florida
2023	**34th Annual University Student Exhibition Nominee,** Atlantic Center for the Arts
2019-2023	**Dean's List,** University of Florida, Gainesville, FL

AWARDS + CERTIFICATIONS

2023	**E. Robert Langley Scholarship Fund Recipient,** University of Florida $1000
2022	**Honorable Mention,** UF AI Days Hackathon $666
2020-2023	**Patricia Frist Memorial Scholarship Recipient,** HCA Healthcare Foundation $15000
2019-2023	**Florida Academic Scholarship Recipient,** Florida Bright Futures Scholarship Program
2014-2018	**Adobe Certified Associate: Photoshop, Illustrator, InDesign, & Dreamweaver,** Oak View Middle School, Newberry, FL

SKILLS: *3D/CG Modeling, Sculpting, Texturing, Lighting, Compositing, & Rendering
Color-Grading; Digital Photo & Video Production; Digital Imaging
Graphic Design (Marketing/Publication/Art + Illustration); 3D Animation; AI Art; Assistant Teaching; Motion
Design; Photogrammetry; Render Wrangling; Sound Design; Sound Recording; Programming; Projection
Mapping; Web Design*

SOFTWARE: *Adobe* Creative Suite/Substance Painter; *Autodesk* Maya/Mudbox; *Foundry* Mari/Nuke;
V-Ray; Arnold; *Microsoft* Office Suite; Audacity; DaVinci Resolve; *AWS THinkbox Deadline* Render Farm
Manager; Metashape; Midjourney; Runway GEN-1 and GEN-2; SoundTrap; Stable Diffusion;
TouchDesigner, Z-Brush; *Adobe* Dreamweaver/After Effects; *Arduino* IDE; Ableton Live; Final Cut Pro;
MadMapper; p5.js; Pro Tools

EQUIPMENT: *Canon* EOS Rebel T8i; *Panasonic Lumix* GH-4/GH-5; *RED* Dragon/Komodo/Raven; ZOOM
H5/H6 Recorders

PROGRAMMING LANGUAGES: HTML; CSS; Python

LANGUAGES: *Fluent in* English & Gujarati; *Conversant in* French & Hindi